

# Brecknock Year 5 Autumn 1 Curriculum Leaflet



## HUMANITIES - HISTORY and GEOGRAPHY Anglo-Saxons, Picts and Scots

Britain's settlement by the Anglo-Saxons and Scots in ancient Britain and answering the question, 'What is there to discover?' Use a range of primary historical sources to investigate the past and discover what these people left behind both physically and culturally, focusing on Sutton Hoo, religion and trade. Map these historical changes on a timeline.

## ENGLISH

Key texts: Anglo-Saxon Britain: Found! by Moira Butterfield, Beowulf by Michael Morpurgo, Anglo-Saxons and Vikings (non-fiction).

Outcomes: Anglo-Saxon artefact descriptions (to describe and inform), King Alfred biography (to inform), Beowulf and Grendel legend (to entertain)



MATHS Mastering Number: automaticity of multiplication tables and application of multiplication and division facts.

Decimal Fractions: recognise tenths as decimal fractions, composition of decimal numbers, calculations across one whole, rounding to the nearest whole number, use decimal knowledge to convert and compare metres and centimetres, calculating column addition and subtraction with decimal numbers, compare and order numbers with up to 3 decimal places.

Money: compare and convert different amounts of money, efficiently add commonly used prices, calculate change due, use efficient and reliable strategy to find the change.

## SCIENCE

Understanding materials and their properties: Compare and group together everyday materials based on their properties, including hardness, solubility, transparency and conductivity. Know that some materials dissolve and describe how to recover a substance from a solution. Decide how to separate mixtures including filtering, sieving and evaporating. Give reasons, based on fair tests, for the uses of everyday materials. Demonstrate reversible and irreversible changes.

COMPUTING - Computing systems and networks – Sharing information. Explain that computers can be connected together to form systems and recognise the role of computer systems in our lives. Recognise how information is transferred over the internet and helps people work together. Contribute to a shared project online and evaluate the outcome.

## PHYSICAL EDUCATION:

FAIR, RESPECT, RESOLVE. Play fairly respecting rules and others. Learn how to resolve conflicts within a game.

EVADE, INVADE, CAPTURE - Use skills to attack and defend in invasion games.

SWIM, STROKES, SELF-RESCUE - Swimming lessons.

RE: Big question: What impact do beliefs have on actions?

We will consider what inner forces affect how we think and behave, looking at moral decisions people make and how these can affect lives.

## PSHE - Personal Social Health Economic:

Living in the Wider World: Class charters and goal setting, the rights of a child. Black History Season - equality, challenging racism.

Health and Wellbeing: Nutrients and fibre, keeping hydrated and how to understand food labels.

## ART & DESIGN and DESIGN TECHNOLOGY: Sculpture

Link:History led topic (The History of Britain's Settlement by the Anglo Saxons and Scots). Key skills: use a variety of tools. Develop shading skills to show light and dark .Discuss composition of pictures. Use scale and proportion. Outcomes: sketching Anglo-saxon churches

MUSIC: Wider Opps with Camden - Trumpet and trombone whole class lessons with Rod for the full year. Music theory with Tom, this half term the focus will be on rhythm and notation.

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## FRENCH:

Selection of Core Vocabulary Lessons (Children will extend their knowledge of Colours and Numbers, Days of the Week and Months of the Year and learn how to tell the time in French.) They will also learn a selection of the key phonemes in French.